How To Story Board Your Show

Presented By
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First Step

- Brainstorm

  - Pick music or soundtrack

  - Decide on concept

  - Costumes, Makeup and Hair

    - Be aware of all body types

  - Flags

  - Props and other miscellaneous items

Music In Time

- Make sure the time meets time requirements for your classification

  - Novice - Minimum 3 mins. - Maximum 4.30 mins - Equipment Time 3 mins.

  - Regional A - Minimum 3 mins. - Maximum 4.30 mins - Equipment Time 3 mins.

  - A - Minimum 4 mins. - Maximum 5.30 mins - Equipment Time 3.30 mins.

  - Open - Minimum 4 mins. - Maximum 6.30 mins - Equipment Time 3.30 mins.

  - World - Minimum 4 mins. - Maximum 7.30 mins - Equipment Time 3.30 mins.

Brainstorming

Music "Stop This Train" by John Mayer

Trains
    noise, big, steam, heavy, strong, fast, lights, cars

Tracks
    dirty, metal, long

Signals
    X railroad crossing, signal arms, red lights

People
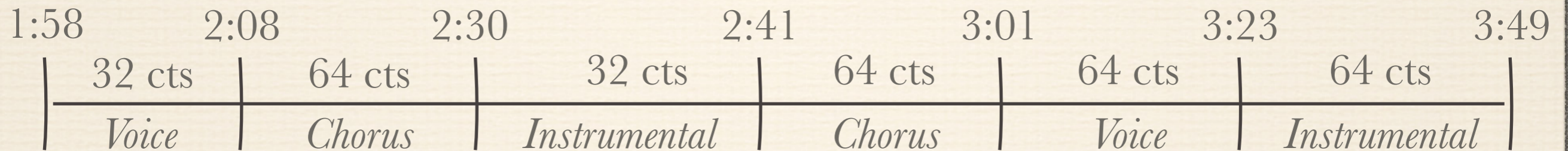   railroad worker, passenger, conductor, engineer, hobo, victim killed by train

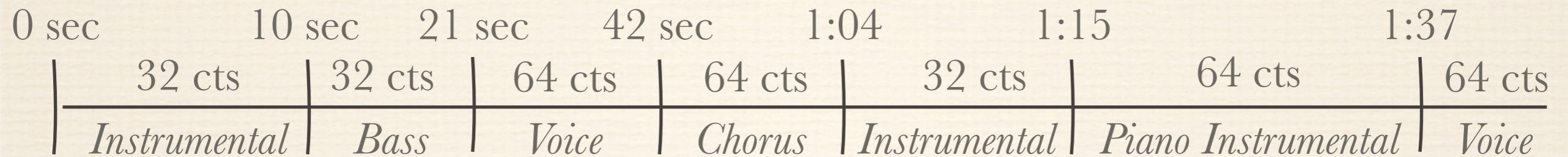# The Show

* Start with the end in mind

* Remember the show is a living and breathing object

* Will change as performers achieve and perfect

Horizontal Timeline

* Break down the music in time

* What's happening in the music
  adding of instruments, chorus, bridge, accents,
  highs and lows

* Break down time in counts

* Establish the vertical moments will happen

Horizontal Timeline

0 sec	10 sec	21 sec	42 sec	1:04	1:15	1:37
32 cts	32 cts	64 cts	64 cts	32 cts	64 cts	64 cts
Instrumental	*Bass*	*Voice*	*Chorus*	*Instrumental*	*Piano Instrumental*	*Voice*

1:58	2:08	2:30	2:41	3:01	3:23	3:49
32 cts	64 cts	32 cts	64 cts	64 cts	64 cts	
Voice	*Chorus*	*Instrumental*	*Chorus*	*Voice*	*Instrumental*	

Vertical Timeline

* Decide when effects will happen

* Decide what type of effect will happen (i.e. rifle, flag, dance, saber or drill)

* How many and who will create the effect

* Establish a plan to enter and exit events

Timeline

0 sec	10 sec	21 sec	42 sec	1:04	1:15	1:37
32 cts	32 cts	64 cts	64 cts	32 cts	64 cts	64 cts
Instrumental	*Bass*	*Voice*	*Chorus*	*Instrumental*	*Piano Instrumental*	*Voice*
Dance Solo	**Add X Prop**	**Add Flag**	**Dancers with light props**	**Flag Solo + Quartet**	**Add Rifles Remove Flags**	**Rifle + Flag**

1:58	2:08	2:30	2:41	3:01	3:23	3:49
32 cts	64 cts	32 cts	64 cts	64 cts	64 cts	
Voice	*Chorus*	*Instrumental*	*Chorus*	*Voice*	*Instrumental*	
Quartet Flags **Add Flags**	**Ensemble**	**Transition like a Train (Drill)**	**Full Ensemble End With Ripple into Toss**	**Small Ensemble**	**Exit with light on.** **Soloist with Prop**	

	0 sec	10 sec	21 sec	42 sec	1:04	1:15	1:37
	32 cts	32 cts	64 cts	64 cts	32 cts	64 cts	64 cts
	Instrumental	*Bass*	*Voice*	*Chorus*	*Instrumental*	*Piano Instrumental*	*Voice*
	Dance Solo	Add X Prop	Add Flag	Dancers with light props	Flag Solo + Quartet	Add Rifles Remove Flags	Rifle + Flag

	1:58	2:08	2:30	2:41	3:01	3:23	3:49
	32 cts	64 cts	32 cts	64 cts	64 cts	64 cts	
	Voice	*Chorus*	*Instrumental*	*Chorus*	*Voice*	*Instrumental*	
	Quartet Flags	Ensemble	Transition like a Train (Drill)	Full Ensemble into Ripple Toss	Small Ensemble with Flag Exchange	Exit with light on.	
	Add Flags					Soloist with Prop	

Work Flow Summary

- Brainstorm

    - Pick the piece of music

    - Decide on concept

    - Costumes and flags

- Break the music down with count structure

    - Horizontal Moments

    - Vertical Moments

- Decide

    - Equipment numbers, soloists, and ensembles

- Start Staging and Choreography

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